Recent Advances in Structured Sparse Models

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21 September 2010



1/46

LEAR seminar At Grenoble, September 21st, 2010

Acknowledgements







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2/46

What this talk is about?

- Sparse Linear Models
- Not only sparse, but also structured!
- Solving challenging optimization problems
- Developping new applications of sparse models in computer vision and machine learning

Related publications:

- [1] J. Mairal, R. Jenatton, G. Obozinski and F. Bach. Network Flow Algorithms for Structured Sparsity. NIPS, 2010
- [2] R. Jenatton, J. Mairal, G. Obozinski and F. Bach. Proximal Methods for Hierarchical Sparse Coding. arXiv:1009.2139v1
- [3] R. Jenatton, J. Mairal, G. Obozinski and F. Bach. Proximal Methods for Sparse Hierarchical Dictionary Learning. ICML, 2010

Sparse Linear Model: Machine Learning Point of View

Let $(y^i, \mathbf{x}^i)_{i=1}^n$ be a training set, where the vectors \mathbf{x}^i are in \mathbb{R}^p and are called features. The scalars y^i are in

- $\{-1, +1\}$ for binary classification problems.
- $\{1, \ldots, N\}$ for **multiclass** classification problems.
- \mathbb{R} for **regression** problems.

In a linear model, on assumes a relation $y \approx \mathbf{w}^{\top} \mathbf{x}$, and solves

$$\min_{\mathbf{w} \in \mathbb{R}^{p}} \underbrace{\frac{1}{n} \sum_{i=1}^{n} \ell(y^{i}, \mathbf{w}^{\top} \mathbf{x}^{i})}_{\text{data-fitting}} + \underbrace{\lambda \Omega(\mathbf{w})}_{\text{regularization}}$$

.

Sparse Linear Models: Machine Learning Point of View

A few examples:

Ridge regression:
$$\min_{\mathbf{w} \in \mathbb{R}^{p}} \frac{1}{2n} \sum_{i=1}^{n} (y^{i} - \mathbf{w}^{\top} \mathbf{x}^{i})^{2} + \lambda \|\mathbf{w}\|_{2}^{2}.$$
Linear SVM:
$$\min_{\mathbf{w} \in \mathbb{R}^{p}} \frac{1}{n} \sum_{i=1}^{n} \max(0, 1 - y^{i} \mathbf{w}^{\top} \mathbf{x}^{i}) + \lambda \|\mathbf{w}\|_{2}^{2}.$$
Logistic regression:
$$\min_{\mathbf{w} \in \mathbb{R}^{p}} \frac{1}{n} \sum_{i=1}^{n} \log\left(1 + e^{-y^{i} \mathbf{w}^{\top} \mathbf{x}^{i}}\right) + \lambda \|\mathbf{w}\|_{2}^{2}.$$

The squared ℓ_2 -norm induces **smoothness** in **w**. When one knows in advance that **w** should be sparse, one should use a **sparsity-inducing** regularization such as the ℓ_1 -norm. [Chen et al., 1999, Tibshirani, 1996]

The purpose of the talk is to add **additional a-priori knowledge** in the regularization.

5/46

Sparse Linear Models: Signal Processing Point of View









Let $\mathbf{D} = [\mathbf{d}^1, \dots, \mathbf{d}^p] \in \mathbb{R}^{n \times p}$ be a set of normalized "basis vectors". We call it dictionary.



D is "adapted" to **y** if it can represent it with a few basis vectors—that is, there exists a **sparse vector w** in \mathbb{R}^p such that $\mathbf{x} \approx \mathbf{D}\mathbf{w}$. We call **w** the **sparse code**.



Sparse Linear Models: the Lasso

• Signal processing: **D** is a dictionary in $\mathbb{R}^{n \times p}$,

$$\min_{\mathbf{w}\in\mathbb{R}^p}\frac{1}{2}\|\mathbf{y}-\mathbf{D}\mathbf{w}\|_2^2+\lambda\|\mathbf{w}\|_1.$$

Machine Learning:

$$\min_{\mathbf{w}\in\mathbb{R}^p}\frac{1}{2n}\sum_{i=1}^n(y^i-\mathbf{x}^{i\top}\mathbf{w})^2+\lambda\|\mathbf{w}\|_1=\min_{\mathbf{w}\in\mathbb{R}^p}\frac{1}{2n}\|\mathbf{y}-\mathbf{X}^{\top}\mathbf{w}\|_2^2+\lambda\|\mathbf{w}\|_1,$$

with
$$\mathbf{X} \stackrel{\scriptscriptstyle \Delta}{=} [\mathbf{x}^1, \dots, \mathbf{x}^n]$$
, and $\mathbf{y} \stackrel{\scriptscriptstyle \Delta}{=} [y^1, \dots, y^n]^\top$.

Useful tool in signal processing, machine learning, statistics, neuroscience,... as long as one wishes to **select** features.

Why does the ℓ_1 -norm induce sparsity? Analysis of the norms in 1D



The gradient of the ℓ_2 -norm vanishes when w get close to 0. On its differentiable part, the norm of the gradient of the ℓ_1 -norm is constant.

8/46

Why does the ℓ_1 -norm induce sparsity?

Geometric explanation



Other Sparsity-Inducing Norms



The most popular choice for Ω :

- The ℓ_1 norm, $\|\mathbf{w}\|_1 = \sum_{j=1}^p |\mathbf{w}_j|$.
- However, the ℓ_1 norm encodes poor information, just cardinality!

Another popular choice for Ω :

• The ℓ_1 - ℓ_q norm [Yuan and Lin, 2006], with q = 2 or $q = \infty$

$$\sum_{g \in \mathcal{G}} \|\mathbf{w}_g\|_q \text{ with } \mathcal{G} \text{ a partition of } \{1, \dots, p\}.$$

• The ℓ_1 - ℓ_q norm sets to zero groups of non-overlapping variables (as opposed to single variables for the ℓ_1 norm).

10/46

Sparsity-Inducing Norms

$$\Omega(\mathbf{w}) = \sum_{g \in \mathcal{G}} \|\mathbf{w}_g\|_q$$

Applications of group sparsity:

- Selecting groups of features instead of individual variables.
- Multi-task learning.
- Multiple kernel learning.

Drawbacks:

- Requires a **partition** of the features.
- Encodes fixed/static information.

What happens when the groups overlap? [Jenatton et al., 2009]

- Inside the groups, the ℓ_2 -norm (or ℓ_∞) does not promote sparsity.
- Variables belonging to the same groups are encouraged to be set to zero together.

11/46

Examples of set of groups \mathcal{G} (1/3) [Jenatton et al., 2009]

Selection of contiguous patterns on a sequence, p = 6.



- \mathcal{G} is the set of blue groups.
- Any union of blue groups set to zero leads to the selection of a contiguous pattern.

Examples of set of groups \mathcal{G} (2/3) [Jenatton et al., 2009]

Selection of rectangles on a 2-D grids, p = 25.



- *G* is the set of blue/green groups (with their not displayed complements).
- Any union of blue/green groups set to zero leads to the selection of a rectangle.

Examples of set of groups \mathcal{G} (3/3) [Jenatton et al., 2009]

Selection of diamond-shaped patterns on a 2-D grids, p = 25.



 It is possible to extent such settings to 3-D space, or more complex topologies.

Hierarchical Norms

[Zhao et al., 2009, Bach, 2009]



A node can be active only if its **ancestors are active**. The selected patterns are **rooted subtrees**.

Group Lasso + Sparsity

[Sprechmann et al., 2010]



Application 1: Wavelet denoising with hierarchical norms

Wavelet denoising with hierarchical norms [Jenatton, Mairal, Obozinski, and Bach, 2010b]

Classical wavelet denoising [Donoho and Johnstone, 1995]:

$$\min_{\mathbf{w}\in\mathbb{R}^{p}}\frac{1}{2}\|\mathbf{x}-\mathbf{D}\mathbf{w}\|_{2}^{2}+\lambda\|\mathbf{w}\|_{1},$$

When **D** is orthogonal, the solution is obtained via **soft-thresholding**.



Wavelet denoising with hierarchical norms [Jenatton, Mairal, Obozinski, and Bach, 2010b]

Wavelet with hierarchical norm: Add a-priori knowledge that the coefficients are embedded in a tree.



(a) Barb., $\sigma = 50, \ell_1$



(b) Barb., $\sigma = 50$, tree

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Wavelet denoising with hierarchical norms [Jenatton, Mairal, Obozinski, and Bach, 2010b]

Benchmark on a database of 12 standard images:

		Haar					
	σ	ℓ_0	ℓ_1	Ω_{ℓ_2}	Ω_{ℓ_∞}		
PSNR	5	34.48	35.52	35.89	35.79		
	10	29.63	30.74	31.40	31.23		
	25	24.44	25.30	26.41	26.14		
	50	21.53	20.42	23.41	23.05		
	100	19.27	19.43	20.97	20.58		
IPSNR	5	-	$1.04\pm.31$	$1.41\pm.45$	$1.31\pm.41$		
	10	-	$1.10\pm.22$	$1.76\pm.26$	$1.59\pm.22$		
	25	-	$.86\pm.35$	$1.96 \pm .22$	$1.69\pm.21$		
	50	-	$.46\pm.28$	$1.87 \pm .20$	$1.51\pm.20$		
	100	-	$.15\pm.23$	$1.69\pm.19$	$1.30\pm.19$		

Application 2: Hierarchical Dictionary Learning

Hierarchical Dictionary Learning

[Olshausen and Field, 1997, Elad and Aharon, 2006, Mairal et al., 2010a]

We now consider a sequence $\{\mathbf{y}^i\}_{i=1}^m$, of signals in \mathbb{R}^n .

$$\min_{\mathbf{W}\in\mathbb{R}^{p\times m},\mathbf{D}\in\mathcal{C}}\sum_{i=1}^{m}\frac{1}{2}\|\mathbf{y}^{i}-\mathbf{D}\mathbf{w}^{i}\|_{2}^{2}+\lambda\|\mathbf{w}^{i}\|_{1},$$

This can be rewritten as a matrix factorization problem

$$\min_{\mathbf{W} \in \mathbb{R}^{p \times m}, \mathbf{D} \in \mathcal{C}} \frac{1}{2} \|\mathbf{Y} - \mathbf{D}\mathbf{W}\|_{F}^{2} + \lambda \|\mathbf{W}\|_{1,1}.$$

[Jenatton, Mairal, Obozinski, and Bach, 2010a]: What about replacing the ℓ_1 -norm by a hierarchical norm?

Hierarchical Dictionary Learning

Dictionaries learned with the ℓ_1 -norm





Hierarchical Dictionary Learning

[Jenatton, Mairal, Obozinski, and Bach, 2010a]



Application to patch reconstrution

[Jenatton, Mairal, Obozinski, and Bach, 2010a]

- \bullet Reconstruction of 100,000 8 \times 8 natural images patches
 - Remove randomly subsampled pixels
 - Reconstruct with matrix factorization and structured sparsity

noise	50 %	60 %	70 %	80 %	90 %
flat	19.3 ± 0.1	$\textbf{26.8}\pm\textbf{0.1}$	36.7 ± 0.1	50.6 ± 0.0	72.1 ± 0.0
tree	18.6 ± 0.1	25.7 ± 0.1	$\textbf{35.0} \pm \textbf{0.1}$	48.0 ± 0.0	65.9 ± 0.3



Hierarchical Topic Models for text corpora

[Jenatton, Mairal, Obozinski, and Bach, 2010a]

- Each document is modeled through word counts
- Low-rank matrix factorization of word-document matrix
- Probabilistic topic models such as Latent Dirichlet Allocation [Blei et al., 2003]
- Organise the topics in a tree.
- Previously approached using non-parametric Bayesian methods (Hierarchical Chinese Restaurant Process and nested Dirichlet Process): [Blei et al., 2010]
- Can we achieve similar performance with simple matrix factorization formulation?

Tree of Topics



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27/46

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Classification based on topics

Comparison on predicting newsgroup article subjects

• 20 newsgroup articles (1425 documents, 13312 words)



28/46

Application 3: Background Subtraction

Given a video sequence, how can we remove foreground objects?

video sequence 1

video sequence 2



$$\min_{\mathbf{w}\in\mathbb{R}^{p},\mathbf{e}\in\mathbb{R}^{m}}\frac{1}{2}\|\mathbf{x}-\mathbf{D}\mathbf{w}-\mathbf{e}\|_{2}^{2}+\lambda_{1}\|\mathbf{w}\|+\lambda_{2}\Omega(\mathbf{e}).$$

Same idea as Wright et al. [2009] for robust face recognition, where $\Omega=\ell_1.$

We are going to use overlapping groups with 3×3 neighborhoods to add spatial consistency. See also Cehver et al. [2008] for structured sparsity + background subtraction.



(a) input

(b) estimated background

(c) foreground, ℓ_1



(d) foreground, ℓ_1 +struct

(e) other example



(a) input

(b) estimated background





(d) foreground, ℓ_1 +struct

(e) other example

How do we optimize all that?

First-order/proximal methods

$$\min_{\mathbf{w}\in\mathbb{R}^p} f(\mathbf{w}) + \lambda \Omega(\mathbf{w})$$

- f is strictly convex and differentiable with a Lipshitz gradient.
- Generalizes the idea of gradient descent

$$\mathbf{w}^{k+1} \leftarrow \underset{\mathbf{w} \in \mathbb{R}^{p}}{\operatorname{arg\,min}} \underbrace{f(\mathbf{w}^{k}) + \nabla f(\mathbf{w}^{k})^{\top}(\mathbf{w} - \mathbf{w}^{k})}_{\text{linear approximation}} + \underbrace{\frac{L}{2} \|\mathbf{w} - \mathbf{w}^{k}\|_{2}^{2}}_{\text{quadratic term}} + \lambda \Omega(\mathbf{w})$$

$$\leftarrow \underset{\mathbf{w} \in \mathbb{R}^{p}}{\operatorname{arg\,min}} \frac{1}{2} \|\mathbf{w} - (\mathbf{w}^{k} - \frac{1}{L} \nabla f(\mathbf{w}^{k}))\|_{2}^{2} + \frac{\lambda}{L} \Omega(\mathbf{w})$$
When $\lambda = 0$, $\mathbf{w}^{k+1} \leftarrow \mathbf{w}^{k} - \frac{1}{L} \nabla f(\mathbf{w}^{k})$, this is equivalent to a

classical gradient descent step.

First-order/proximal methods

• They require solving efficiently the proximal operator

$$\min_{\mathbf{w}\in\mathbb{R}^{p}} \frac{1}{2} \|\mathbf{u}-\mathbf{w}\|_{2}^{2} + \lambda \Omega(\mathbf{w})$$

 $\bullet\,$ For the $\ell_1\text{-norm},$ this amounts to a soft-thresholding:

$$\mathbf{w}_i^{\star} = \operatorname{sign}(\mathbf{u}_i)(\mathbf{u}_i - \lambda)^+.$$

- There exists accelerated versions based on Nesterov optimal first-order method (gradient method with "extrapolation") [Beck and Teboulle, 2009, Nesterov, 2007, 1983]
- suited for large-scale experiments.

Tree-structured groups

Proposition [Jenatton, Mairal, Obozinski, and Bach, 2010a]

• If \mathcal{G} is a *tree-structured* set of groups, i.e., $\forall g, h \in \mathcal{G}$,

$$g \cap h = \emptyset$$
 or $g \subset h$ or $h \subset g$

• For q=2 or $q=\infty$, we define Prox_g and $\operatorname{Prox}_\Omega$ as

$$\begin{aligned} &\operatorname{Prox}_{g}: \mathbf{u} \to \argmin_{\mathbf{w} \in \mathbb{R}^{p}} \frac{1}{2} \|\mathbf{u} - \mathbf{w}\| + \lambda \|\mathbf{w}_{g}\|_{q}, \\ &\operatorname{Prox}_{\Omega}: \mathbf{u} \to \argmin_{\mathbf{w} \in \mathbb{R}^{p}} \frac{1}{2} \|\mathbf{u} - \mathbf{w}\| + \lambda \sum_{g \in \mathcal{G}} \|\mathbf{w}_{g}\|_{q}, \end{aligned}$$

• If the groups are sorted from the leaves to the root, then

$$\operatorname{Prox}_{\Omega} = \operatorname{Prox}_{g_m} \circ \ldots \circ \operatorname{Prox}_{g_1}$$
.

 \rightarrow Tree-structured regularization : Efficient linear time algorithm.

General Overlapping Groups for $q = \infty$ Dual formulation [Jenatton, Mairal, Obozinski, and Bach, 2010a] The solutions **w**^{*} and $\boldsymbol{\xi}^*$ of the following optimization problems

$$\min_{\mathbf{w}\in\mathbb{R}^p}\frac{1}{2}\|\mathbf{u}-\mathbf{w}\|+\lambda\|\mathbf{w}_g\|_{\infty}, \qquad (Primal)$$

$$\min_{\boldsymbol{\xi} \in \mathbb{R}^{p \times |\mathcal{G}|}} \frac{1}{2} \| \mathbf{u} - \sum_{g \in \mathcal{G}} \boldsymbol{\xi}^g \|_2^2 \text{ s.t. } \forall g \in \mathcal{G}, \ \| \boldsymbol{\xi}^g \|_1 \le \lambda \text{ and } \boldsymbol{\xi}_j^g = 0 \text{ if } j \notin g,$$
(Dual)

satisfy

$$\mathbf{w}^{\star} = \mathbf{u} - \sum_{g \in \mathcal{G}} \boldsymbol{\xi}^{\star g}.$$
 (Primal-dual relation)

The dual formulation has more variables, but **no overlapping constraints**.

General Overlapping Groups for $q = \infty$ [Mairal, Jenatton, Obozinski, and Bach, 2010b]

First Step: Flip the signs of u

-

The dual is equivalent to a quadratic min-cost flow problem.

$$\min_{\boldsymbol{\xi} \in \mathbb{R}_+^{p \times |\mathcal{G}|}} \frac{1}{2} \| \mathbf{u} - \sum_{g \in \mathcal{G}} \boldsymbol{\xi}^g \|_2^2 \text{ s.t. } \forall g \in \mathcal{G}, \ \sum_{j \in g} \boldsymbol{\xi}_j^g \leq \lambda \text{ and } \boldsymbol{\xi}_j^g = 0 \text{ if } j \notin g,$$

General Overlapping Groups for $q = \infty$ Example: $\mathcal{G} = \{g = \{1, \dots, p\}\}$



Figure: $\mathcal{G} = \{g = \{1, 2, 3\}\}, \forall j, c_j = \frac{1}{2}(\mathbf{u}_j - \bar{\xi}_j)^2$.

General Overlapping Groups for $q = \infty$

Example with two overlapping groups

$$\min_{\boldsymbol{\xi} \in \mathbb{R}^{p \times |\mathcal{G}|}_{+}} \frac{1}{2} \| \mathbf{u} - \sum_{g \in \mathcal{G}} \boldsymbol{\xi}^{g} \|_{2}^{2} \text{ s.t. } \forall g \in \mathcal{G}, \sum_{j \in g} \boldsymbol{\xi}_{j}^{g} \leq \lambda \text{ and } \boldsymbol{\xi}_{j}^{g} = 0 \text{ if } j \notin g,$$

$$\boldsymbol{\xi}_{1}^{g} + \boldsymbol{\xi}_{2}^{g} \leq \lambda \quad \boldsymbol{\xi}_{2}^{h} + \boldsymbol{\xi}_{3}^{h} \leq \lambda$$

$$\boldsymbol{\xi}_{1}^{g} + \boldsymbol{\xi}_{2}^{g} \leq \lambda \quad \boldsymbol{\xi}_{2}^{h} + \boldsymbol{\xi}_{3}^{h} \leq \lambda$$

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$$\boldsymbol{\xi}_{1}^{g} + \boldsymbol{\xi}_{2}^{g} \leq \lambda \quad \boldsymbol{\xi}_{3}^{h} \leq \lambda$$

Figure: $\mathcal{G} = \{g = \{1, 2\}, h = \{2, 3\}\}, \forall j, c_j = \frac{1}{2}(\mathbf{u}_j - \overline{\xi}_j)^2$.

41/46

General Overlapping Groups for $q = \infty$ [Mairal, Jenatton, Obozinski, and Bach, 2010b]

Main ideas of the algorithm: Divide and conquer

- Solve a relaxed problem in linear time.
- Test the feasability of the solution for the "non-relaxed" problem with a max-flow.
- If the solution is feasible, it is optimal and stop the algorithm.
- If not, find a minimum cut and removes the arcs along the cut.
- Recursively process each part of the graph.

The algorithm is guaranteed to converge to the solution. See more details in the paper

Conclusions

- We have developed efficient and large-scale algorithmic tools for solving structured sparse decomposition problems.
- These tools are related to network flow optimization.
- The hierarchical case can be solved at the same cost as ℓ_1 .
- There are preliminary applications in computer vision, there should be more!

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