# Structured Sparse Estimation with Network Flow Optimization

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<span id="page-0-0"></span>Neyman seminar, Berkeley

# Purpose of the talk

- introduce the literature on structured sparsity;
- introduce structured sparsity tools for graphs;
- solve the related combinatorial problems.

# Acknowledgements









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# Part I: Introduction to Structured Sparsity

# Wavelet coefficients

- Zero-tree wavelets coding [Shapiro, 1993];
- block thresholding [Cai, 1999].



### Sparse linear models for natural image patches Image restoration



### Sparse linear models for natural image patches Image restoration



### Structured dictionary for natural image patches [Jenatton, Mairal, Obozinski, and Bach, 2010]



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### Structured dictionary for natural image patches [Mairal, Jenatton, Obozinski, and Bach, 2011]



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# Tree of topics

[Jenatton, Mairal, Obozinski, and Bach, 2010]



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# Metabolic network of the budding yeast

from Rapaport, Zinovyev, Dutreix, Barillot, and Vert [2007]



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### Metabolic network of the budding yeast from Rapaport, Zinovyev, Dutreix, Barillot, and Vert [2007]



# Questions about structured sparsity



 $\Omega$  should encode some a priori knowledge about w.

- $\odot$  In this talk, we will see
	- how to design structured sparsity-inducing functions  $Ω$ ;
	- How to solve the corresponding estimation/inverse problems.
- $\circled{?}$  out of the scope of this talk:
	- consistency, recovery, theoretical properties.

# Regularizing with the  $\ell_1$ -norm



The projection onto a convex set is "biased" towards singularities.

# Regularizing with the  $\ell_2$ -norm



# Regularizing with the  $\ell_{\infty}$ -norm



# In 3D. Copyright G. Obozinski





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### What about more complicated norms? Copyright G. Obozinski





### What about more complicated norms? Copyright G. Obozinski





# Group Lasso

Grandvalet and Canu [1999], Turlach et al. [2005], Yuan and Lin [2006]

$$
\text{the } \ell_1/\ell_q\text{-norm}:\qquad \Omega(\mathbf{w})=\sum_{g\in\mathcal{G}}\lVert \mathbf{w}_g\rVert_q.
$$

- $\bullet$  *G* is a partition of  $\{1, \ldots, p\};$
- $q = 2$  or  $q = \infty$  in practice;
- can be interpreted as the  $\ell_1$ -norm of  $\|\mathbf{w}_{g}\|_{q}\|_{q\in\mathcal{G}}$ .



# Structured sparsity with overlapping groups

Warning: Under the name "structured sparsity" appear in fact significantly different formulations!



non-convex

- zero-tree wavelets [Shapiro, 1993];
- predefined collection of sparsity patterns: [Baraniuk et al., 2010];
- select a union of groups: [Huang et al., 2009];
- structure via Markov Random Fields: [Cehver et al., 2008];
- 2 convex (norms)
	- tree-structure: [Zhao et al., 2009];
	- select a union of groups: [Jacob et al., 2009];
	- zero-pattern is a union of groups: [Jenatton et al., 2009];
	- o other norms: [Micchelli et al., 2011].

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### Group Lasso with overlapping groups [Jenatton, Audibert, and Bach, 2009]

$$
\Omega(\mathbf{w}) = \sum_{g \in \mathcal{G}} \|\mathbf{w}_g\|_q.
$$

What happens when the groups overlap?

- the pattern of non-zero variables is an intersection of groups;
- o the zero pattern is a union of groups.



# Hierarchical Norms

[Zhao, Rocha, and Yu, 2009]



A node can be active only if its **ancestors are active**. The selected patterns are rooted subtrees.

Modelling Patterns as Unions of Groups the non-convex penalty of Huang, Zhang, and Metaxas [2009]

Warning: different point of view than the two previous slides

$$
\varphi(\mathbf{w}) \stackrel{\triangle}{=} \min_{\mathcal{J} \subseteq \mathcal{G}} \Big\{ \sum_{\mathbf{g} \in \mathcal{J}} \eta_{\mathbf{g}} \text{ s.t. } \text{Supp}(\mathbf{w}) \subseteq \bigcup_{\mathbf{g} \in \mathcal{J}} \mathbf{g} \Big\}.
$$

- the penalty is non-convex.
- is NP-hard to compute (set cover problem).
- The pattern of non-zeroes in **w** is a **union** of (a few) groups.

It can be rewritten as a boolean linear program:

$$
\varphi(\mathbf{w}) = \min_{\mathbf{x} \in \{0,1\}^{|\mathcal{G}|}} \left\{ \boldsymbol{\eta}^\top \mathbf{x} \text{ s.t. } \mathbf{N} \mathbf{x} \geq \mathsf{Supp}(\mathbf{w}) \right\}.
$$

### Modelling Patterns as Unions of Groups

convex relaxation and the penalty of Jacob, Obozinski, and Vert [2009]

The penalty of Huang et al. [2009]:

$$
\varphi(\mathbf{w}) = \min_{\mathbf{x} \in \{0,1\}^{|\mathcal{G}|}} \left\{ \boldsymbol{\eta}^\top \mathbf{x} \text{ s.t. } \mathbf{N} \mathbf{x} \geq \mathsf{Supp}(\mathbf{w}) \right\}.
$$

A convex LP-relaxation:

$$
\psi(\mathbf{w}) \stackrel{\triangle}{=} \min_{\mathbf{x} \in \mathbb{R}_+^{|G|}} \left\{ \boldsymbol{\eta}^\top \mathbf{x} \text{ s.t. } \mathbf{N} \mathbf{x} \geq |\mathbf{w}| \right\}.
$$

**Lemma:**  $\psi$  is the penalty of Jacob et al. [2009] with the  $\ell_{\infty}$ -norm:

$$
\psi(\mathbf{w}) = \min_{(\xi^g \in \mathbb{R}^p)_{g \in \mathcal{G}}} \sum_{g \in \mathcal{G}} \eta_g \| \xi^g \|_\infty \text{ s.t. } \mathbf{w} = \sum_{g \in \mathcal{G}} \xi^g \text{ and } \forall g, \text{ Supp}(\xi^g) \subseteq g,
$$

### Modelling Patterns as Unions of Groups The norm of Jacob et al. [2009] in 3D



# First-order/proximal methods

$$
\min_{\mathbf{w}\in\mathbb{R}^p} R(\mathbf{w}) + \lambda \Omega(\mathbf{w})
$$

- *R* is convex and differentiable with a Lipshitz gradient.
- **•** Generalizes the idea of gradient descent

$$
\mathbf{w}^{k+1} \leftarrow \underset{\mathbf{w} \in \mathbb{R}^p}{\arg \min} \frac{R(\mathbf{w}^k) + \nabla R(\mathbf{w}^k)^\top (\mathbf{w} - \mathbf{w}^k)}{\text{linear approximation}} + \frac{\frac{L}{2} ||\mathbf{w} - \mathbf{w}^k||_2^2}{\text{quadratic term}} + \underset{\mathbf{w} \in \mathbb{R}^p}{\arg \min} \frac{1}{2} ||\mathbf{w} - (\mathbf{w}^k - \frac{1}{L} \nabla R(\mathbf{w}^k))||_2^2 + \frac{\lambda}{L} \Omega(\mathbf{w})
$$
  
When  $\lambda = 0$ ,  $\mathbf{w}^{k+1} \leftarrow \mathbf{w}^k - \frac{1}{L} \nabla R(\mathbf{w}^k)$ , this is equivalent to a

When  $\lambda=0$ ,  $\mathbf{w}^{k+1}\leftarrow\mathbf{w}^{k} \frac{1}{L}\nabla R(\mathbf{w}^k)$ ), this is equivalent to a classical gradient descent step.

# First-order/proximal methods

• They require solving efficiently the **proximal operator** 

$$
\min_{\mathbf{w}\in\mathbb{R}^p} \ \frac{1}{2} \|\mathbf{u}-\mathbf{w}\|_2^2 + \lambda \Omega(\mathbf{w})
$$

• For the  $\ell_1$ -norm, this amounts to a soft-thresholding:

$$
\mathbf{w}_i^* = \text{sign}(\mathbf{u}_i)(\mathbf{u}_i - \lambda)^+.
$$

- There exists accelerated versions based on Nesterov optimal first-order method (gradient method with "extrapolation") [Beck and Teboulle, 2009, Nesterov, 2007, 1983];
- suited for large-scale experiments;
- can be used for non-convex optimization.

# First-order/proximal methods

- A few proximal operators:
	- $\circ$   $\ell_0$ -penalty: hard-thresholding;
	- $\circ$   $\ell_1$ -norm: soft-thresholding;
	- group-Lasso: group soft-thresholding;
	- fused-lasso (1D total variation): [Hoefling, 2010];
	- hierarchical norms: [Jenatton et al., 2010], *O*(*p*) complexity;
	- **overlapping group Lasso with**  $\ell_{\infty}$ **-norm:** [Mairal et al., 2010], (link with network flow optimization);

# Part II: Structured Sparsity for Graphs

joint work with B. Yu

# Graph sparsity  $G = (V, E)$ , with  $V = \{1, ..., p\}$



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# Graph sparsity

Encouraging patterns with a small number of connected components



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### Formulation



 $\Omega$  should encourage connected patterns in the graph.

• the penalty of Huang et al. [2009]:

$$
\varphi(\mathbf{w}) = \min_{\mathbf{x} \in \{0,1\}^{|\mathcal{G}|}} \left\{ \boldsymbol{\eta}^\top \mathbf{x} \text{ s.t. } \mathbf{N} \mathbf{x} \geq \mathsf{Supp}(\mathbf{w}) \right\}.
$$

• a convex LP-relaxation (penalty of Jacob et al. [2009]):

$$
\psi(\mathbf{w}) \stackrel{\triangle}{=} \min_{\mathbf{x} \in \mathbb{R}_+^{|G|}} \left\{ \boldsymbol{\eta}^\top \mathbf{x} \text{ s.t. } \mathbf{N} \mathbf{x} \geq |\mathbf{w}| \right\}.
$$

### Structured sparsity for graphs Group structure for graphs.

Natural choices to encourage connectivity in the graph is to define  $\mathcal G$  as

- **1** pairs of vertices linked by an arc. **only models local interactions**;
- 2 all connected subgraphs up to a size *L*. **cumbersome/intractable**;
- **3** all connected subgraphs. **intractable**.

### Question

*Can we replace connected subgraphs by another structure which (i) is rich enough to model long-range interactions in the graph, and (ii) leads to computationally feasible penalties?*

### Our solution when the graph is a DAG

- $\bullet$  Define  $G$  to be the set of all paths in the DAG.
- 2 Define  $\eta_g$  to be  $\gamma + |g|$  (the cost of selecting a path *g*).



$$
\varphi(\mathbf{w}) = (\gamma + 3) + (\gamma + 3)
$$

# Graph sparsity for DAGs

Decomposability of the weights  $\eta_g = \gamma + |g|$ 



# Quick introduction to network flows

References:

- Ahuja, Magnanti and Orlin. Network Flows, 1993
- **•** Bertsekas. Network Optimization, 1998

A flow  $f$  in  $\mathcal F$  is a non-negative function on arcs that respects conservation constraints (Kirchhoff's law)



Flows usually go from a source node *s* to a sink node *t*.



# Quick introduction to network flows

For a graph  $G = (V, E)$ :

- An arc  $(u, v)$  in *E* might have capacity constraints:  $I_{uv} \leq f_{uv} \leq \delta_{uv}$ .
- An arc  $(u, v)$  in E might have a cost:  $c_{uv}$ .
- Sending the maximum amount of flow in a network is called maximum flow problem.
- Finding a flow minimizing  $\sum_{(u,v)\in E} f_{uv}c_{uv}$  is called minimum cost flow problem.
- These are linear programs with efficient dedicated algorithms [Goldberg, 1992]  $(|V| = 100000$  is "fine").

A flow on a DAG can be decomposed into "path-flows".



A flow on a DAG can be decomposed into "path-flows".



A flow on a DAG can be decomposed into "path-flows".



# Quick introduction to network flows

#### An optimization problem on paths might be transformed into an equivalent flow problem.

Proposition 1

$$
\varphi(\mathbf{w}) = \min_{f \in \mathcal{F}} \sum_{(u,v) \in E'} f_{uv} c_{uv} \text{ s.t. } s_j(f) \geq 1, \ \forall j \in \text{Supp}(\mathbf{w}),
$$

#### Proposition 2

$$
\psi(\mathbf{w}) = \min_{f \in \mathcal{F}} \sum_{(u,v) \in E'} f_{uv} c_{uv} \text{ s.t. } s_j(f) \geq |\mathbf{w}_j|, \ \forall j \in \{1, \ldots, p\},
$$

 $\varphi(\mathbf{w})$ ,  $\psi(\mathbf{w})$  and similarly the proximal operators, the dual norm of  $\psi$ can be computed in polynomial time using network flow optimization.

# Application 1: Breast Cancer Data

The dataset is compiled from van't Veer et al. [2002] and the experiment follows Jacob et al. [2009].

### Data description

- **e** gene expression data of  $p = 7910$  genes.
- $n = 295$  tumors, 78 metastatic, 217 non-metastatic.
- a graph between the genes was compiled by Chuang et al. [2007]. We arbitrary choose arc directions and heuristically remove cycles.

For each run, we keep 20% of the data as a test set, select parameters by 10-fold cross validation on the remaining 80% and retrain on 80%.

### Application 1: Breast Cancer Data Results

Results after 20 runs.



stab represents the percentage of genes selected in more than 10 runs.

 $\approx$  six proximal operators per second on our laptop cpu.

# Application 2: Image denoising

### Recipe, similarly to Elad and Aharon [2006]

- Extract all  $10 \times 10$  overlapping patches from a noisy image.
- Obtain a sparse approximation of every patch.
- Average the estimates to obtain a clean image.

We use an orthogonal **DCT dictionary**:



# Application 2: Image denoising

- Classical old-fashioned image processing dataset of 12 images.
- 7 levels of noise.
- Parameters optimized on the first 3 images.



PSNR: higher is better.

 $\approx$  4000 proximal operators per second on our laptop cpu.

### Advertisement

#### Review monograph on sparse optimization:

F. Bach, R. Jenatton, J. Mairal and G. Obozinski. Optimization with Sparsity-Inducing Penalties. to appear in Foundation and Trends in Machine Learning.

#### $\circ$  SPAMS toolbox  $(C++)$

- proximal gradient methods for  $\ell_0$ ,  $\ell_1$ , elastic-net, fused-Lasso, group-Lasso, tree group-Lasso, tree- $\ell_0$ , sparse group Lasso, overlapping group Lasso...
- ...for square, logistic, multi-class logistic loss functions.
- handles sparse matrices, intercepts, provides duality gaps.
- (block) coordinate descent, OMP, LARS-homotopy algorithms.
- dictionary learning and matrix factorization (NMF).
- fast projections onto some convex sets.
- soon: this work!

Try it! <http://www.di.ens.fr/willow/SPAMS/>

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